



Sabrina Tobal

sabrinanime.wix.com/sabrinatobal

31 years (02/02/1984)

Art director

Illustrator, Concept Artist
Character-artist 2d/3d

ASSETS



SKILLS

2D

Illustration (Editorial, Sci-Fi, Fantasy, Children Book...) & Concept Art (Environment Design, Character Design)

Visual Development, Watercolor, Oils, Acryls. Drawing is my Life Way.

3D

Modeling Low-poly, texturing and mapping.

Software which I use :



SUMMARY

ILLUSTRATOR, COVER ARTIST.

NOW- SINCE 2009

Freelance. Clients : Irène Paultrich editions, Editions Voy'[el], EDD Stapontins éditions, Jielbé Editions...

Cover's books of science-fiction and illustrations inside: Mark Storm, le Grand Voyage, Iceltane, Facteur 119... Illustrated books for children : «La sorcière d'opale» and goodies. Personal project a comic book called «Gatanka».

DRAWING TEACHER.

JANUARY 2013 - JULY 2014

Lessons to the library of Chambéry, Ravoire & Challes les eaux, Savoie.

Course for students, many lessons : Anatomy, watercolors, painting, art history.

USER INTERFACE ARTIST, CHARACTER DESIGNER, ILLUSTRATOR.

JANUARY 2005 - SEPTEMBER 2013

Freelance. Clients: Foxbond, Virus P, Designerz, Raven studio, Toulouse & Nice.

Works for video games type point & clic : Cherylove, Thechien. Gheist, (Mapping and texturing on SecondLife for Gheist 3D).

Game for android : Alien's bubble, My worldz, Swoodz. Personal video game project : Geno². (available in my book).

CONTRIBUTOR IN WORKSHOP RHYTHMICAL PAINTING AND CREATION OF A BOOK.

FEBRUARY 2013

Association de la Maison des Enfants et Jeunesse (AMEJ) à la Ravoire, Savoie.

Hand painting and given rhythm in the guitar and in the percussion. Big painting created with childrens 3-6 years old.

Illustrated book, 20 pages «Le monde à travers nos yeux» with children 9-11 years old.

2D ARTIST

JANUARY 2012 - NOVEMBER 2013

In-Pressco, Print creators.

Create website. Designing graphic elements icons, included chart and ergonomic communication «C.H.R.» to Méribel, La

Feclaz and Courchevel. Printing and press, offset UV and numérique HD.

CONTRIBUTOR TEACHING MODELLING AND CREATING COMICS.

JANUARY-JUNE 2011

Middle school Pré de l'Âne and child house la Feuille de Chou, Chambéry le haut, Savoie

Modeling course for the children 3-6 years old and 6-10 years old.

Drawing course : creation of comics strips and Illustrations with 8-10-year-old children.

3D ENVIRONNEMENT DESIGNER.

APRIL - JUNE 2010

Freakycorp, Vivier du Lac, Savoie

Assets, bulding, texturing and mapping (V-ray Render 3DSMax)

CO-ART DIRECTOR + CONCEPT ARTIST 2D, CHARACTER - ENVIRONMENT

SEPTEMBRER 2001 - DECEMBER 2007

Ryuteam, Annecy, Haute- Savoie.

Character-design, environment design, splach art and promotional illustrations - Co-director of 2D concept art and UI design

EDUCATION

MASTER 1 Art director.

2015

1st year of master videogame.

AUTOGRAF, Paris 11

BACHELOR 3 IDEL Art school.

2008-2011

Diploma taken after 3 years.

ENAAI, Chambéry, Savoie.

CERTIFICAT DAO/CAO.

2003

Victorformation, Annecy, Haute Savoie.

TERMINALE L Art plastique option.

2002

Lycée de la Versoie, Thonon les bains, Haute Savoie.

INTERETS

Drawing and painting

exploring the nature

Woofing, travels

Music, guitar, Video game

Movies, concept art

Books, comics

Astronomy, science, museum

Theater, cinema

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CONTACT

Live to Chambéry, Savoie, France

Available everywhere /Freelance